

2º Hackathon SEMISH

DESAFIO Venha construir soluções de IoT
utilizando a plataforma KNoT



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#ComputaçãoSustentabilidade
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Realização:



Apoio:

KNoTThing API

The constructor creates a KNoT Thing object, that is responsible for handling the read/write operations over the sensors and actuators. It also runs a state machine for managing the Thing states during its life cycle (registering/authenticating/handling messages/etc).

```
KNoTThing();
```

This method initializes logging, radio, storage and all other modules. It also registers the Thing name to be used (announced) by the protocol. This function must be called on setup().

```
int init(const char *thing_name);
```

This function is responsible for running the Thing state machine. It will connect to the gateway, register/authenticate the Thing, send the Thing description and wait for messages. It also sends messages with sensor data, according to each sensor configuration (see the registerDefaultConfig function). This function must be called on loop().

```
void run();
```

Functions that are responsible for registering all sensors and actuators for this Thing. By registering, the KNoT Thing object is able to read the sensors and write on actuators in response for the messages from the gateway.

```
int registerIntData(const char *name, uint8_t sensor_id, uint16_t type_id,
uint8_t unit, intDataFunction read, intDataFunction write);
```

```
int registerFloatData(const char *name, uint8_t sensor_id, uint16_t type_id,
uint8_t unit, floatDataFunction read, floatDataFunction write);
```

```
int registerBoolData(const char *name, uint8_t sensor_id, uint16_t type_id,
uint8_t unit, boolDataFunction read, boolDataFunction write);
```

```
int registerRawData(const char *name, uint8_t *raw_buffer, uint8_t
raw_buffer_len, uint8_t sensor_id, uint16_t type_id, uint8_t unit,
rawDataFunction read, rawDataFunction write);
```

The definition of the read and write functions are shown below:

```
typedef int (*intDataFunction)(int32_t *val, int32_t *multiplier);
typedef int (*floatDataFunction) (int32_t *val_int, uint32_t *val_dec,
int32_t *multiplier);
typedef int (*boolDataFunction) (uint8_t *val);
typedef int (*rawDataFunction) (uint8_t *val, uint8_t *len);
```

This function is responsible for defining the default behaviour (the conditions that the Thing will send messages) for each sensor/actuator. The conditions are defined by the `event_flags` parameter and could depend on: time, value change, min or max thresholds.

```
int registerDefaultConfig(uint8_t sensor_id, uint8_t event_flags, uint16_t
time_sec, int32_t upper_int, uint32_t upper_dec, int32_t lower_int, uint32_t
lower_dec);
```

The **event_flag** parameter define when (or why) you want it to send information to the cloud:

- By periods of time (KNOT_EVT_FLAG_TIME).

- When the value is greater than a threshold (KNOT_EVT_FLAG_LOWER_THRESHOLD).
- When the value is lower than a threshold (KNOT_EVT_FLAG_UPPER_THRESHOLD).
- When the value changes (KNOT_EVT_FLAG_CHANGE).
- Combinations of these (sum).

Flag Alias	Flag Value	Description
KNOT_EVT_FLAG_TIME	1	Send data every period of time, in seconds. Needs a value greater than 0 to be passed on time_sec
KNOT_EVT_FLAG_LOWER_THRESHOLD	2	Send data every time that the item is below a threshold. The value to be compared with is the one passed on lower_limit (lower_int + lower_dec). If combined with KNOT_EVT_FLAG_UPPER_THRESHOLD , it is mandatory that lower_limit is smaller than upper_limit .

KNOT_EVT_FLAG_UPPER_THRESHOLD	4	Send data every time that the item is above a threshold. The value to be compared with is the one passed on upper_limit (upper_int + upper_dec). If combined with KNOT_EVT_FLAG_LOWER_THRESHOLD , it is mandatory that lower_limit is smaller than upper_limit .
KNOT_EVT_FLAG_CHANGE	8	Send data every time the item changes its value. Does not require any additional field.

Units and Values

```
#ifndef KNOT_TYPES_H
#define KNOT_TYPES_H

/*
 * This file defines the semantic for KNoT data types and unities
 * used by KNoT data sources.
 *
 */

// definition of invalid sensor id
#define KNOT_SENSOR_ID_INVALID 0xFF

// TypeIDs for basic units
#define KNOT_TYPE_ID_NONE 0x0000
#define KNOT_TYPE_ID_VOLTAGE 0x0001
#define KNOT_TYPE_ID_CURRENT 0x0002
#define KNOT_TYPE_ID_RESISTENCE 0x0003
#define KNOT_TYPE_ID_POWER 0x0004
#define KNOT_TYPE_ID_TEMPERATURE 0x0005
#define KNOT_TYPE_ID_RELATIVE_HUMIDITY 0x0006
#define KNOT_TYPE_ID_LUMINOSITY 0x0007
#define KNOT_TYPE_ID_TIME 0x0008
#define KNOT_TYPE_ID_MASS 0x0009
#define KNOT_TYPE_ID_PRESSURE 0x000A
#define KNOT_TYPE_ID_DISTANCE 0x000B
#define KNOT_TYPE_ID_ANGLE 0x000C
#define KNOT_TYPE_ID_VOLUME 0x000D
#define KNOT_TYPE_ID_AREA 0x000E
#define KNOT_TYPE_ID_RAIN 0x000F
#define KNOT_TYPE_ID_DENSITY 0x0010
#define KNOT_TYPE_ID_LATITUDE 0x0011
#define KNOT_TYPE_ID_LONGITUDE 0x0012
#define KNOT_TYPE_ID_SPEED 0x0013
#define KNOT_TYPE_ID_VOLUMEFLOW 0x0014
#define KNOT_TYPE_ID_ENERGY 0x0015

// MAX TypeID for basic units
#define KNOT_TYPE_ID_BASIC_MAX (KNOT_TYPE_ID_ENERGY+1)

// TypeIDs for logical units
#define KNOT_TYPE_ID_PRESENCE 0xFFF0
#define KNOT_TYPE_ID_SWITCH 0xFFF1
#define KNOT_TYPE_ID_COMMAND 0xFFF2

// MIN TypeID for logic units
#define KNOT_TYPE_ID_LOGIC_MIN (KNOT_TYPE_ID_PRESENCE)
// MAX TypeID for logic units
```

```

#define KNOT_TYPE_ID_LOGIC_MAX
(KNOT_TYPE_ID_COMMAND+1)

#define KNOT_TYPE_ID_INVALID 0xFFFF

// definition of measurement units
#define KNOT_UNIT_NOT_APPLICABLE 0x00
#define KNOT_UNIT_VOLTAGE_V 0x01
#define KNOT_UNIT_VOLTAGE_MV 0x02
#define KNOT_UNIT_VOLTAGE_KV 0x03
#define KNOT_UNIT_CURRENT_A 0x01
#define KNOT_UNIT_CURRENT_MA 0x02
#define KNOT_UNIT_RESISTENCE_OHM 0x01
#define KNOT_UNIT_POWER_W 0x01
#define KNOT_UNIT_POWER_KW 0x02
#define KNOT_UNIT_POWER_MW 0x03
#define KNOT_UNIT_TEMPERATURE_C 0x01
#define KNOT_UNIT_TEMPERATURE_F 0x02
#define KNOT_UNIT_TEMPERATURE_K 0x03
#define KNOT_UNIT_RELATIVE_HUMIDITY 0x01
#define KNOT_UNIT_LUMINOSITY_LM 0x01
#define KNOT_UNIT_LUMINOSITY_CD 0x02
#define KNOT_UNIT_LUMINOSITY_LX 0x03
#define KNOT_UNIT_TIME_S 0x01
#define KNOT_UNIT_TIME_MS 0x02
#define KNOT_UNIT_TIME_US 0x03
#define KNOT_UNIT_MASS_KG 0x01
#define KNOT_UNIT_MASS_G 0x02
#define KNOT_UNIT_MASS_LB 0x03
#define KNOT_UNIT_MASS_OZ 0x04
#define KNOT_UNIT_PRESSURE_PA 0x01
#define KNOT_UNIT_PRESSURE_PSI 0x02
#define KNOT_UNIT_PRESSURE_BAR 0x03
#define KNOT_UNIT_DISTANCE_M 0x01
#define KNOT_UNIT_DISTANCE_CM 0x02
#define KNOT_UNIT_DISTANCE_MI 0x03
#define KNOT_UNIT_DISTANCE_IN 0x04
#define KNOT_UNIT_ANGLE_RAD 0x01
#define KNOT_UNIT_ANGLE_DEGREE 0x02
#define KNOT_UNIT_VOLUME_L 0x01
#define KNOT_UNIT_VOLUME_ML 0x02
#define KNOT_UNIT_VOLUME_FLOZ 0x03
#define KNOT_UNIT_VOLUME_GAL 0x04
#define KNOT_UNIT_AREA_M2 0x01
#define KNOT_UNIT_AREA_HA 0x02
#define KNOT_UNIT_AREA_AC 0x03
#define KNOT_UNIT_RAIN_MM 0x01
#define KNOT_UNIT_DENSITY_KGM3 0x01
#define KNOT_UNIT_LATITUDE_DEGREE 0x01
#define KNOT_UNIT_LONGITUDE_DEGREE 0x01
#define KNOT_UNIT_SPEED_MS 0x01
#define KNOT_UNIT_SPEED_CMS 0x02

```

```

#define KNOT_UNIT_SPEED_KMH                0x03
#define KNOT_UNIT_SPEED_MIH                0x04
#define KNOT_UNIT_VOLUMEFLOW_M3S          0x01
#define KNOT_UNIT_VOLUMEFLOW_SCMM         0x02
#define KNOT_UNIT_VOLUMEFLOW_LS           0x03
#define KNOT_UNIT_VOLUMEFLOW_LM           0x04
#define KNOT_UNIT_VOLUMEFLOW_FT3S         0x05
#define KNOT_UNIT_VOLUMEFLOW_GALM         0x06
#define KNOT_UNIT_ENERGY_J                 0x01
#define KNOT_UNIT_ENERGY_NM                0x02
#define KNOT_UNIT_ENERGY_WH                0x03
#define KNOT_UNIT_ENERGY_KWH               0x04
#define KNOT_UNIT_ENERGY_CAL               0x05
#define KNOT_UNIT_ENERGY_KCAL              0x06

// definition of value type
#define KNOT_VALUE_TYPE_INT                0x01
#define KNOT_VALUE_TYPE_FLOAT              0x02
#define KNOT_VALUE_TYPE_BOOL               0x03
#define KNOT_VALUE_TYPE_RAW                0x04
#define KNOT_VALUE_TYPE_MIN                KNOT_VALUE_TYPE_INT
#define KNOT_VALUE_TYPE_MAX                (KNOT_VALUE_TYPE_RAW+1)
#define KNOT_VALUE_TYPE_INVALID            0xFF

```